



## Control panels for bow and stern thrusters

We advise the use of VETUS control panels with VETUS thrusters for optimum safety and performance

### Easy docking panel

This control panel combines the functions of twin joysticks into one easy to operate knob. The simple and intuitive control action ensures that operation of both bow and stern thruster together becomes a smooth procedure. The use of Hall effect sensors in this control panel means there are no holes in it and it is therefore completely watertight to IP67. All safety features and other technical specifications are identical to the other control panels, shown.



### EZDOCK2

85 mm (3<sup>11</sup>/<sub>32</sub>" ) x 138 mm (5<sup>11</sup>/<sub>32</sub>" )



### BPJDE2

85 mm (3<sup>11</sup>/<sub>32</sub>" ) x 138 mm (5<sup>11</sup>/<sub>32</sub>" )



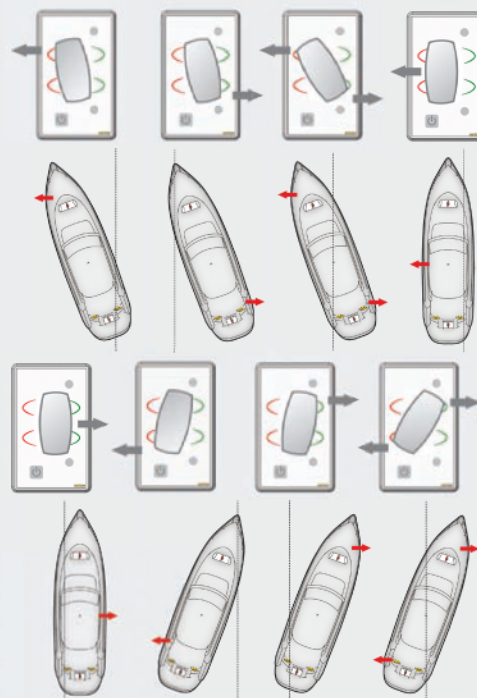
### BPSE2

85 mm (3<sup>11</sup>/<sub>32</sub>" ) x 85 mm (3<sup>11</sup>/<sub>32</sub>" )



### BPJE2

85 mm (3<sup>11</sup>/<sub>32</sub>" ) x 85 mm (3<sup>11</sup>/<sub>32</sub>" )



Models BPJE2 and BPSE2 are suitable for either one bow thruster or one stern thruster. Model BPJDE2 is suitable for a combination of bow and stern thruster.

Control panels type BPSE2, BPJE2, BPJDE2 and EZDOCK2 have identical functions to those on the adjacent page, but in addition feature:

- Built-in **time lapse** device when reversing the direction of rotation.
- Automatic switch off after 30 minutes inactivity. This feature is user selectable during installation.
- In the event of continuous running for more than 2 minutes there is a **warning** LED and buzzer and the thruster will switch off automatically. The panel will reset itself after 5 seconds.
- **Watertight** to IP 66.

EZDOCK2	Easy docking system for bow/stern thruster	with time delay
BPSE2	bow thruster touch panel	with time delay
BPJE2	bow thruster panel with joy-stick	with time delay
BPJDE2	bow & stern thruster panel with two joy-sticks	with time delay

**Any control panel can fitted at any helm position and they are easily interconnected.**